Lakshay Bhushan

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EDUCATION

• Indraprastha Institute of Information Technology (IIIT Delhi)

New Delhi, Delhi

B. Tech in Computer Science and Social Sciences

2021 - Present

EXPERIENCE

• Knowledgeable Computing and Reasoning Lab

Undergraduate Student Researcher

Jan 2024 - Present

- Conducting research under the guidance of Dr. Raghava Mutharaju (IIIT Delhi) and Dr. Cogan Shimizu (Wright State University) on evaluating ontology quality.
- Developing metrics for ontology assessment, focusing on empirical validation and quality improvement.

• HeydoTech

Frontend Developer Intern

Nov 2023 - Feb 2024

- Developed frontend for <u>wa.ai</u> (WhatsApp AI chatbot SaaS) using **Next.js**, **TypeScript**, & **Tailwind CSS**.
- Created a desktop dashboard GUI for **AutoMate** using Python's customTkinter library.
- $\circ~$ Designed & developed the official landing page for $\underline{\mathbf{HeydoTech}}$ using $\mathbf{Framer}.$

SKILLS

- Languages: Python, C++, C#, Java, SQL, SPARQL, JavaScript, TypeScript
- Frameworks/Libraries: Astro, Next.js, React, Tailwind CSS, Vuforia, Git, GitHub, Protégé
- Design Tools: Unity, Figma, Framer, Blender, Adobe Photoshop | Illustrator

Projects

• Wailist Template | A Next.js Waitlist Template with Notion as CMS — Link

2024

- Built a waitlist template using **Next.js 14**, **Notion** as CMS, with **Upstash Redis** for rate limiting and **Resend** for sending custom domain emails. Used **Tailwind CSS** & **shadcn/ui** for a responsive and clean UI.
- OEPP | Ontology Evaluation Protégé Plugin Github

2024

- Developed a **Protégé** plugin to evaluate ontologies using predefined metrics, providing scores based on structure and content with color-coded quality indicators and detailed explanations accessible via the Help button.
- KalaKunj | Traditional Indian Art Showcase in AR GitHub

2024

- Built an **Android** AR app showcasing Indian arts using **Unity Vuforia SDK**, 3D maps in **Blender**, UI from **Figma**, and an AI chatbot with **OpenAI API**.
- voyageVR | End Traveller Focused VR Tourism GitHub

2023

• Created a VR tourism prototype for VoyageHacks hackathon using **Unity** and **C#** with **Google Map Photorealistic Tiles**, **Cesium Ion API**, and **Meta SDK**.

Positions of Responsibility

- TEDxIIITD | Executive Committee Member
 - $\circ~$ Designed & implemented cohesive visual branding for TEDxIIITD 2023.
- E-Summit IIITD | Creatives Team lead
 - Led creatives team for E-Summit IIITD 2023, ensuring high-quality event organization, design leadership.
- E-Cell IIITD | Head of Design at E-Cell IIITD
 - Directed the design aspects for a variety of events at E-Cell IIITD, demonstrating strong leadership, team management, and a commitment to delivering quality designs.

ACHIEVEMENTS

- Honored with Dean's List Award for Academic Excellence (2024)
- Winner at Voyagehacks Hackathon (2023 2024) by tbo.com and received a cash prize of ₹5 Lakhs (\$6000+)
- Runner-Up at DevHaven Hackathon by BYLD IIITD (2024)